

2024 H/J CLASS DESCRIPTIONS

RING #1 – 9:00am START - *This ring is intended for riders or horses with less experience. All lines in this sand ring are set for an 11” canter stride.*

NOVICE HACK DIVISION – Open to all horses and ponies. Recommended for more novice riders or inexperienced horses.

- **Road Hack** - Less about flash and more about getting the job done with impulsion while being an easy ride.) Horses to enter ring at a walk. On a reasonably loose rein, to be shown at a flat-footed walk, trot, strong trot, easy canter and hand gallop. Only 8 horses to hand gallop at one time. To be judged on 55% performance, 20% substance, 15% conformation and 10% manners.
- **Show Hack** - Forward and flashy movement is desirable, with the horse in more of a dressage-type frame. Horse must be able to extend and collect the gaits. Horses to enter ring at a walk. To be shown at a walk, trot, canter and hand gallop; collected and extended gaits to be called for. To stand quietly. Only 8 horses to hand gallop at one time. To be judged on 55% performance, 20% quality, 15% conformation and 10% manners.
- **Pleasure Hack** - The focus is on manners. The horse should appear to be an easy ride. To be shown at a flat-footed walk, normal trot and easy canter; not to gallop; light contact to be maintained. To be judged on 45% performance, 40% manners and 15% conformation.

GREEN HUNTERS – Open to inexperienced riders or horses. Horse/Rider combos may not enter other rings.

- **Over Fences Class** will run back to back and will not exceed 2’.
- **Over Fences Class** will run back to back and will not exceed 2’.
- **Hunter Under Saddle** is judged on the horse’s quality of movement, obedience, training, temperament and carriage.

NOVICE EQU. DEVELOPMENT – choose height (1’9”/2’). Open to novice riders not showing in Ring #3.

- **Equitation Flat** is judged on the riders position and effectiveness.
- **Equitation Over Fences** – a simplified equitation course including a trot jump, halt, bending line or large rollback.
- **TR Hunter Medal** – a shortened course of 5-6 jumps including a simple test and/or equine theory questions.

NOVICE HUNTERS – Open to novice horses OR riders of all ages. Can cross enter into Short Stirrup and Novice Hack Divisions only.

- **Over Fences Class** will run back to back and will not exceed 1’9”
- **Over Fences Class** will run back to back and will not exceed 1’9”
- **Hunter Under Saddle** is judged on the horse’s quality of movement, obedience, training, temperament and carriage.

SHORT STIRRUP DIVISION – Open to novice riders of all ages. Not eligible for any other division except Novice Hack. Division will be split in half by age if more than 15 entries.

- **SS Equitation on the Flat** - flat class is judged on rider’s position and effectiveness. W/T/C
- **SS Hunter Under Saddle** - is judged on the horse’s suitability, quality of movement, obedience, training, temperament and carriage. W/T/C
- **SS Equitation Over Fences** – Fences have boxes and filler and will be set at a max of 1’6”. No oxers.

2024 H/J CLASS DESCRIPTIONS

RING #3 – 8:30am START - *This ring is designed for the more experienced riders. All lines are set for a 12' canter stride.*

HACK DIVISION – Open to all.

- **Road Hack** - Less about flash and more about getting the job done with impulsion while being an easy ride.) Horses to enter ring at a walk. On a reasonably loose rein, to be shown at a flat-footed walk, trot, strong trot, easy canter and hand gallop. Only 8 horses to hand gallop at one time. To be judged on 55% performance, 20% substance, 15% conformation and 10% manners.
- **Show Hack** - Forward and flashy movement is desirable, with the horse in more of a dressage-type frame. Horse must be able to extend and collect the gaits. Horses to enter ring at a walk. To be shown at a walk, trot, canter and hand gallop; collected and extended gaits to be called for. To stand quietly. Only 8 horses to hand gallop at one time. To be judged on 55% performance, 20% quality, 15% conformation and 10% manners.
- **Pleasure Hack** - The focus is on manners. The horse should appear to be an easy ride. To be shown at a flat-footed walk, normal trot and easy canter; not to gallop; light contact to be maintained. To be judged on 45% performance, 40% manners and 15% conformation.

2' HUNTERS - Open to all green horses or riders. Horses may not cross enter into the Hi/Low or Jumper.

- **Over Fences** will run back to back and will not exceed 2'.
- **Over Fences** will run back to back and will not exceed 2'.
- **Hunter Under Saddle** is judged on the horse's quality of movement, obedience, training, temperament and carriage.

AMATEUR EQUITATION DIVISION – Choose your height 2'/2'3". Open to all Jr. & Amateur riders.

- **Equitation Flat** – flat class is judged on rider's position and effectiveness.
- **Equitation Over Fences** – Course of 7-9 jumps. Course is generally a smooth, hunter-type course with slightly more technical elements like rollbacks, broken lines, etc.
- **TR Medal** – a shortened course of 5-7 jumps including a small test. Judge may call back favourites for an additional test if they desire.

2'3" HUNTERS – Open to all.

- **Over Fences** will run back to back and will not exceed 2'3".
- **Over Fences** will run back to back and will not exceed 2'3".
- **Hunter Under Saddle** is judged on the horse's quality of movement, obedience, training, temperament and carriage.

HI/LOW HUNTERS – Open to all. Choose 2'6" or 2'9". Both heights are judged as one class.

- **Over Fences** will run back to back. 2'6" competitors show first.
- **Over Fences** will run back to back. 2'6" competitors show first.
- **Hunter Under Saddle** is judged on the horse's quality of movement, obedience, training, temperament and carriage.

2024 H/J CLASS DESCRIPTIONS

Ring #4 – 8:00am START - *This smaller sand ring is designed for beginner-novice riders. Lines to be set for an 11' stride. Divisions to be split in half by age if there are more than competitors entered.*

LEADLINE DIVISION – For riders 7 yrs. & under. Rider not eligible for any other division. For those that are able, a lead is not required, but a handler to walk beside is still a must.

- **Leadline Equitation** is judged at the walk and trot. The judge may ask to see a sitting or a rising trot for a short distance.
- **Leadline Trot Poles** –Riders must enter the ring at a walk, perform the trot poles in a 2 point position and follow the course that is posted. Riders will line up in the ring to finish.
- **Leadline Quiz Class** – Riders will enter the ring one at a time and approach judge. The judge will have a series of questions to ask, testing the rider's horse knowledge. Results are based on quality of answers.

STARTER DIVISION – Open ages, this division is for riders OR horses who are just starting their show career and not yet ready to canter or jump. Not eligible for any other division. If more than 15 entries, we will split into 2 divisions evenly.

- **Walk-Trot Equitation** - judging the riders position/effectiveness at walk/sitting/rising trot.
- **Walk-Trot Hunter Under Saddle** - flat class judging the horse's quality of movement, suitability, obedience, training, temperament and carriage and the rider's ability to show that off.
- **Trot Poles Course** –Riders are to complete a course of poles on the ground. No Jumps.

BEGINNER DIVISION – For beginner riders of any age, not yet comfortable showing at the canter. Riders not eligible for any other division. If more than 15 entries, we will split into 2 divisions evenly.

- **Walk-Trot Equitation** – flat class judging the riders position and effectiveness at the walk and sitting/rising trot.
- **Walk-Trot Hunter Under Saddle** – flat class judging the horse's quality of movement, suitability, obedience, training, temperament and carriage and the rider's ability to show that off.
- **Walk-Trot Crossrails** – over fences crossrails class to be ridden at the trot, showing horse suitability, rider control and effectiveness. Jumps will have small amount of brush underneath.

ROOKIE DIVISION – Open to beginner riders who are not eligible for any other division except Novice Hack Division. Division will be split in half by age if more than 15 entries.

- **Equitation on the Flat** - judged on rider's position and effectiveness at the Walk, Trot and Canter.
- **Hunter Under Saddle** - is judged on the horse's suitability, quality of movement, obedience, training, temperament and carriage.
- **1' Vertical Over Fences** – Jumps have no boxes but will have small flowers under the vertical. Course to be ridden at the canter if possible, showing horse suitability, rider control and effectiveness.

2024 H/J CLASS DESCRIPTIONS

Ring #2 – **START TIME: not before 12:00pm.** *Will begin at the completion of the Rookie Division. Grass Ring (if shod, it's advised to wear corks)*

JUMPER DIVISION – Open to all. Choose .6m, .75m OR .9m. All heights are judged together.

- **Clear Round Warm Up Class** (can be done anytime during the Table A). The course will be the same as the Table A class without the jump off. Clear Rounds receive a Clear Round Ribbon upon exit.
- **Table A** – Although there is no time allowed, the 1st round is timed to break ties of those who incurred faults. Clear rounds proceed immediately to a timed jump off. Horses are placed by number of faults first, and then by time when placing within each category of faults. A horse with a rail, however fast, cannot beat a horse that jumps clear.

Knockdowns = 4 faults

1st Refusal = 4 faults

2nd Refusal = elimination

- **Jumper Medal**

- Over Fences phase (60%) will include a combination, and 3 of the following; bending line, narrow jump, roll back, fence on short end, long approach to a single. Additional tests may be added.
- Flat Phase – 40%

2nd Refusal = elimination

- **Table C** – One Round only. Faults are converted to time added. At the end of the class, the horse with the fastest time wins.

Knockdowns = 4 seconds added

1st Refusal = 0 faults but clock continues to run

2nd Refusal = elimination